

## **MCCPS** Board of Trustees

## Personnel Monthly Meeting

Published on December 4, 2018 at 9:43 AM EST

## **Date and Time**

Monday December 10, 2018 at 7:00 PM EST

## Location

MCCPS. ROOM 8L

Agenda			
	Purpose	Presenter	Time
I. Opening Items			7:00 PM
A. Call the Meeting to Order		Artie Sullivan	2 m
<b>B.</b> Record Attendance and Guests		Katie Sullivan	1 m
C. Approve Minutes	Approve Minutes	Katie Sullivan	5 m
Approve minutes for Personnel Monthly Meeting on November 5, 2018			
II. Old Business			7:08 PM
A. HOS Annual Review and Evaluation	Discuss	Artie Sullivan	10 m
2018-2019, assist HOS as needed - HOS Goals Update, Feedback from Board of Trustees			
B. POLICY REVIEW	Discuss	Artie Sullivan	
CONTINUE DISCUSSIONS OF POLICY REVIEW AS PERTAIN TO SCOPE OF PERSONNEL COMMITTEE			

- 1. Links to Personnel Policies
  - 1. Marblehead <a href="http://www.marbleheadschools.org/mps-policy-manual">http://www.marbleheadschools.org/mps-policy-manual</a>
    - 1. Scroll down to section G Personnel
  - 2. Salem Personnel <a href="http://salemk12.org/pages/SPS\_DistSchoolCom/SPS\_Policy\_Manual\_Folder/4000\_Personnel">http://salemk12.org/pages/SPS\_DistSchoolCom/SPS\_Policy\_Manual\_Folder/4000\_Personnel</a>
- C. Personnel Committee Membership Discuss Artie Sullivan

Review the committee membership needs of the Personnel Committee. Identify potential candidates for membership on the committee.

**D.** Review Department of Elementary and Secondary Education - Proposed Rubric

Discuss

Artie Sullivan

**III. New Business** 7:18 PM A. Head of School Search Discuss Patricia Rietti 45 m **Head of School Search Process IV. Action Items** 8:03 PM A. Review Action Items from Meeting FYI Katie Sullivan 5 m Review Action Items form meeting, including who is responsible, item to be completed and time frame for status report or completion. Artie Sullivan **B.** Meeting Schedule **Discuss** 5 m Look to schedule agenda items next few meetings on Committee. V. Closing Items 8:13 PM Artie Sullivan A. Adjourn Meeting 5 m Vote