



Three Rivers Charter School

Board Meeting

Date and Time

Thursday September 8, 2016 at 5:30 PM

Location

High School Classroom

Board meetings are held in public. The agenda provides any citizen an opportunity to directly address the Board under the section entitled "Community Comment" on any item under the subject matter jurisdiction of the Board that is not on the agenda. The Public will be provided an opportunity to address the Board on agenda items before or during the Board's deliberation. To request a matter within the jurisdiction of the Board be placed on the agenda of a regular meeting, please submit your request in writing to the Executive Director or Board President at least 10 days before the scheduled meeting date. Any writings distributed either as part of the Board packet, or within 72 hours of a meeting, can be viewed at the school: 1211 Del Mar Drive, Fort Bragg CA 95437. In compliance with Government Code section 54954.2(a) Three Rivers Charter School will, on request, make agendas available in appropriate alternative formats to persons with a disability, as required by Section 202 of the Americans with Disabilities Act of 1990 (42 U.S.C. Sec. 12132), and the federal rules and regulations adopted in implementation thereof. Individuals who need this agenda in an alternative format or who need a disability-related modification or accommodation in order to participate in the meeting should contact the school at (707) 964-1128 at least 72 hours prior to the meeting.

Agenda

	Purpose	Presenter	Duration
I. Opening Items			
A. Call the Meeting to Order			1
B. Record Attendance and Guests			1
C. Approve Agenda	Vote		3
II. Community Comment			
A. Community Comment	Discuss		20
III. Closed Session/Possible Action			
A. Presentation Campus360	FYI	Roger Coy	45
B. Facilities Discussion	Discuss	Roger Coy	15
C. Action Item - Determine Course of Action	Vote	Jaimi Parsons	5
IV. Closed Session Report Out			
A. Report Out	FYI	Jaimi Parsons	5
V. Closing Items			
A. Adjourn Meeting	FYI	Jaimi Parsons	5